Passing

August 29, 2015 by Ratbat

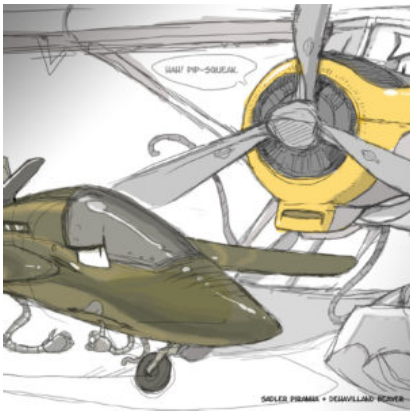
Had a chance to beat another game a week ago, while I was prepping for exams and running art streams. ^ This little Indy game from SuperGiant Games : the creator of Bastion, comes this action adventure game you can pick up and finish on the weekend. The story is about a city that exists (I think) inside a computer or as part of ɔmputer program like the old mainframe cartoon "Reboot" from the 90's. It is told ɔugh the eyes of the main character – a singer named red, who was the victim of

a failed assassination attempt by a group called the “Kameratta”. She survives because a mysterious man steps in front of her as the enemies attempt to use a sword-like omni device known as the “Transistor” on her. When she awakens, She takes a hold of the transistor and attempts revenge upon the group that had ‘stolen” her voice.

Combat is easy to do, and you get the choice of either planning your attacks in a free-frame mode, or executing combination attacks while moving freely about the battlefield. The game encourages you to use all the options you have at your disposal and trying different combos. There’s also an in-game option to up the difficulty after you’ve progressed a certain way, because it is very unlikely that your character will die in the course of playing the main game.

The games main feature however is its story- or deliberate lack of story. This is the first time in a while Ive actually felt like I need to see an ‘anime” to supplement the vague story that was given to us (The last time I felt this way was from Ico, and Shadow of the Colossus). I don’t know if it was due to the company being on a shoe-string budget or the director being a genius, but all the questions that arose from certain plot points that never got answered only served to make me play more. 1. What was the ‘spine” and why did it dampen the transistor? 2. How was red’s voice stolen if she was never struck with the transistor? 3. Why were the Kameratta targeting and killing certain prominent peoples of Cloud Bank? 4. What was “The country” and why did it seem like everyone in cloud bank city died being unable to escape? These and many more questions sadly will never be answered unless Super Giant sees fit to do a “Directors cut” later on down the line. However, your imagination is a powerful thing, and perhaps it was for the best that most of this remained a mystery.

Lastly, the soundtrack was fucking top notch. Big ups to the couple of people who put together this amazing ost: https://www.youtube.com/watch?v=-zA1jRmAYfU



Also, Here are a few sketches, Sywork art stream stuff and patreon art card stuff that couldn't fit into their own post. As usual, I want to remind that I am doing a Live art stream every Friday night 7pm PST till I pass out. I work on the Art stuff that I have to do for the weekend and If I don't have anything, then I do requests like I did tonight. Its still in beta, so the stream experiences Delays between 30 seconds and 4 minutes. If you'd like to be notified when the stream goes live, come on over to: Picarto and sign up to watch the channel.

———————-

Good news in my regular life: I am passing all of my classes currently, And work in my clinical site is getting much easier. I am starting to feel like a 2nd year student now, And I get to spare my car and drive to Alameda till January and save the gas. So with the exception of the fact that I am extremely broke financially, I am feeling better now then I had since the year began.

^ I want this to be the beginning of a delicious sex scene with the tank.

Blog

‹ IS-III Part II

Atom Heart's Lazy ship sex

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11 COMMENTS

Guest

RandomManJDX 8 years ago

AHA The saga continues!

Reply

Guest

Queazy 8 years ago

For you
http://imgur.com/dl3GWRG

Reply

Author

Ratbat 8 years ago

Reply to Queazy

man you made my day, seeing this always makes me laugh XD. How are you doing btw?

Reply

Guest

RandomManJDX 8 years ago

Eh, it was worth asking. They tried at least. (I played on console, so 16v16, I dunno about PC's 64 man games.)
I never played WoT, I kinda get suspicious of free games, but that's just me. I've heard good things about it

Reply

Author

Ratbat 8 years ago

Reply to RandomManJDX

Free games are so grindy >.> ..I should know having payed into several.

Reply

Member

Theunknownjester 9 years ago

that game mode was kinda a one trick pony, it was fun to start with but then again i have WOT/WT/AW to scratch that itch, and yea could have been better if there was tanks for every one and a slightly bigger veriaty of armor but thats not really something the team A vs team B games do often.

Reply

Member

Gingyflame 9 years ago

Yeah but whenever I played the BF3 Armor Superiority all I fought were maybe two tanks, and the rest infantry with Javalins, Jhad bikes, C4 and bullshit camping slam/mine traps followed by mortar rain.

Or no vehicles as you know.

Reply

Guest

RandomManJDX 9 years ago

Ayyy good things can happen. I heard transistor was good, and the soundtrack is awesome (It's the same people who made Bastion, right?)
Ging and Jester, there was tank superiority in BF3, where it spawned a load of tanks and tank destroyers and pitted them in a fight for one point. Though it would of done better if there were tanks for everyone on the team.
That tank pic is the result of your wonderfully helpful teammates not

tagging anything they see.

Reply

Member

Theunknownjester 9 years ago

would play the shit out of that, though it might need some more diverse vehicles to aid in the destruction, what the two games have is fun and all but i would like a bigger selection of armor -i wants me a chally 2 at the vary least-

Reply

Member

Gingyflame 9 years ago

Fuck yeah! BC2 and Arma having a mix up in a one night stand? Best. Mistake. Child. EVER.
Seems like an interesting game, although it's not really my type of game. Nice little doodles and congrats on your passing rate.

Reply

Member

Theunknownjester 9 years ago

Glad to hear! and it sounds like an interesting game might have to check it out if i can catch it on sale.
awesome little doodles, hopefully i can catch the next stream.

surprise butt sex? that looks like NATO getting flanked by CSAT, so could be something along the lines of a secret agreement between the two? -honestly wish there was that kind of destruction in Arma though, if only some one slapped together Bad company 2's destruction with Arma that would be one hell of a game.

Reply

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